

Information
Brochure
Class Kingfisher
2nd Half
Summer Term
2024-2025

Music:

Traditional instruments and improvisation (India)

- •Verbalise feelings about music and identify likes and dislikes.
- Read musical notation and play the correct notes of the rag.
- Improvise along to a drone and tal.
- Play a rag and a tal accurately alongside a drone.
- Sing accurately from musical notation and lyrics.
- Sing and play in time with others with some degree of accuracy and awareness of each other's parts.

R.E: Hinduism

- 1. Why are some words special?
- 2. Why are some places special?
- 3. How can faith contribute to community cohesion?
- 4. Why are some times special?
- 5. What can be learnt from the lives of significant people?
- 6. How do I and others think and feel about the universe?

TOPIC- Vikings Books that we will read this half term

Viking Voyagers, Beowulf, Viking Long ship

Art:

Craft and design

Use materials such as paper weaving, tie dying, sewing and other craft skills to design and make products.

Construct a variety of patterns through craft methods.

Further develop knowledge and understanding of pattern

History:

Viking and Anglo-Saxon struggle for the Kingdom of England to the time of Edward the Confessor

resistance by Alfred the Great and Athelstan, first king of England

further Viking invasions and Danegeld Anglo-Saxon laws and justice

Edward the Confessor and his death in 1066

Research locality of school from Viking day to present day

Britain's settlement by Anglo-Saxons and Scots

Find out Viking inventions of travel (building roads and bridges, ox/ horse drawn wagons, stirrups for control of horses, long ships)

Find out about Viking trade (cloth, wheat, silver, salt, wine, pottery, gold)

Locate the battlefields that were found in Yorkshire – Castleford, York, Ripon, Fulford.

Computing: Desktop publishing

- To recognise how text
- To recognise that text;

PSI

He

Air

Ac Go

Alv Jol No

W

- To choose appropriate
- •To add content to a des
- To consider how differe
- To consider the benefit

Date	What's happening	For who	Times
25th June	EYFS Sports morning	9 am Owl/ 10.30am Robin (parents/ carers invited)	9 am Owl/ 10.30am Robin
25th June	Sports Day Races	Year 1 and Year 2 (parents invited)	1.45pm start
26th June	Visit to Town Hall	Year 6	Afternoon session
28th June	The Grove Garden Party	School choir	2.45pm (3pm start)
1st July	Yorvik and Dig Visit	Year 3	All day
3rd July	School Summer Fayre	Everyone	3.15pm start
7th—11th July	Transition Week	School and nursery	Morning sessions
8th July	Rounders at Netherwood	Year 6	Afternoon session
11th July	Reports out to parents/ carers	School and nursery	
11th July	Activity Day	Year 6	All day
15th July	Bowling visit	Year 6	10am—1.30pm
18th July	Leavers Assembly	Year 6	9.30am start
18th July	Break up for summer holiday	School and nursery	

HOLIDAY DATES - 2024-2025

	SCHOOL CLOSES	SCHOOL OPENS	
SUMMER 2025	FRIDAY 18 th JULY		

Year 1 Phonics screening w/c 9th June 2025 Year 4 Multiplication check w/c 2nd June 2025

Inset Days

Monday 2nd June 2025 Monday 21st July 2025 Tuesday 22nd July 2025

Class Assemblies—Year 6 will not be doing an assembly next term, other than their leaver's assembly in July.

Class assemblies begin at 8.55, however we ask that you arrive ready to enter by 8.50 so we can get everyone seated and it avoids any interruptions once it has begun.

Thursday 12th June	Year 3	
Thursday 19 th June	Year 2	
Thursday 26 th June	Year 1	

Sports Days:

These will be running slightly differently this year:

Tuesday 24 th June	Sports Day Years 1-6 am – skills event	In school event – no parents
Tuesday 24 th June	Track races for Years 3-6 1.45	Parents can attend
Wednesday 25 th June	FS2 (Class Owl) Sports Day 9am	Parents can attend
Wednesday 25 th June	FS1 (Class Robin) Sports Day 10.30am	Parents can attend
Wednesday 25 th June	Track races for Years 1 and 2 1.45	Parents can attend

Diary Dates

Date	What's happening	For who	Times
2nd June	Inset Day	All school and nursery	
9th—13th June	Bikeability Week	Year 5 (who wish to take part)	Afternoon sessions
13th June	Interschool gaming competition	Year 6	All day in school
17th June	Enterprise Day	4 x Year 5 pupils	All day
19th June	FS1 Stay and Play	Nursery	11am start
24th June	Sports Day	Year 1 to Year 6 (no parents)	Morning session
24th June	Sports Day Races	Year 3 to Year 6 (parents/carers invited)	1.45pm start

Maths:

- Fractions
- Non-unit fractions
- Parallel and perpendicular sides in polygons
- Time

English:

The Day I Swapped my Dad for Two Goldfish: Setting descriptions, advertisement/poster, retelling, instructional flyer, social media updates and dialogue

<u>The Legend of Sally Jones:</u> Birth certificate, letter, class 'book of tricks', newspaper article, dialogue, advert, diary entry, leaflet, telegram, booklet, 'so long' note, adventure story

<u>Sparky:</u> Descriptive passage, 'how to' guide, letter, discussion, non-chronological report, narrative

P.E:

Cricket skills and Athletic Skills.

Our PE days Monday, Wednesday and Thursday.



MFL:

--The connective 'pero', Es and the hare and tortoise, Tambien, Numbers 1-15, Days of the week, revision and raps, assessment and rap performance, Barcelona.

<u>1E:</u>

1 –

alth and Wellbeing - ming High

hievements

als

ways Learning

os and Skills

Limit!

าen I Grow Up

DT: Structures- Constructing a castle

- Draw and label a simple castle that includes the most common features.
- Recognise that a castle is made up of multiple 3D shapes.
- Design a castle with key features which satisfy a given purpose.
- Score or cut along lines on the net of a 2D shape.
- Use glue to securely assemble geometric shapes.
- Utilise skills to build a complex_structure from simple geometric shapes.

Evaluate their work by answering simple questions.

Science:

Animals, including humans

Identify that animals, including humans, need the right types and amount of nutrition/ exercise, and that they cannot make their own food; they get nutrition from what they eat.

Identify that humans and some other animals have skeletons and muscles for support, protection and movement.

and images convey information.
and layout can be edited.
page settings.
ktop publishing publication.
ent layouts can suit different purposes.
ts of desktop publishing